

## Chapter 2: Number Systems

### MCQs from the Chapter “Number System”:

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#### EXERCISE MCQs with Answers

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**1. What does ASCII stand for?**

- (a) American Standard Code for Information Interchange ✓
- (b) Advanced Standard Code for Information Interchange
- (c) American Standard Communication for Information Interchange
- (d) Advanced Standard Communication for Information Interchange

**2. Which of the following numbers is a valid binary number?**

- (a) 1101102
- (b) 11011 ✓
- (c) 110.11
- (d) 1101A

**3. How many bits are used in the standard ASCII encoding?**

- (a) 7 bits ✓
- (b) 8 bits
- (c) 16 bits
- (d) 32 bits

**4. Which of the following is a key advantage of Unicode over ASCII?**

- (a) It uses fewer bits per character
- (b) It can represent characters from many different languages ✓
- (c) It is backward compatible with binary
- (d) It is specific to the English language

**5. How many bytes are used to store a typical integer?**

- (a) 1 byte
- (b) 2 bytes
- (c) 4 bytes ✓
- (d) 8 bytes

**6. What is the primary difference between signed and unsigned integers?**

- (a) Unsigned integers cannot be negative ✓
- (b) Signed integers have a larger range
- (c) Unsigned integers are stored in floating-point format
- (d) Signed integers are only used for positive numbers

**7. In the single precision, how many bits are used for the exponent?**

- (a) 23 bits
- (b) 8 bits ✓
- (c) 11 bits
- (d) 52 bits

**8. What is the approximate range of values for single-precision floating-point numbers?**

- (a)  $1.4 \times 10^{-45}$  to  $3.4 \times 10^{38}$  ✓ (b)  $1.4 \times 10^{-38}$  to  $3.4 \times 10^{45}$   
(c)  $4.9 \times 10^{-324}$  to  $1.8 \times 10^{308}$  (d)  $4.9 \times 10^{-308}$  to  $1.8 \times 10^{324}$

**9. What are the tiny dots that make up an image called?**

- (a) Pixels ✓ (b) Bits  
(c) Bytes (d) Nodes

**10. In an RGB color model, what does RGB stand for?**

- (a) Red, Green, Blue ✓ (b) Red, Gray, Black  
(c) Right, Green, Blue (d) Red, Green, Brown

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**Final Answers:**

1 → (a) - 2 → (b) - 3 → (a) - 4 → (b) - 5 → (c) - 6 → (a) - 7 → (b) - 8 → (a) - 9 → (a) - 10 → (a)

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## Additional MCQs

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### 1. Number Systems & Types

**Q1.** Which number system uses base 2?

- (a) Decimal (b) Binary ✓  
(c) Octal (d) Hexadecimal

**Q2.** The decimal number system is based on how many digits?

- (a) 2 (b) 8  
(c) 10 ✓ (d) 16

**Q3.** The octal number system uses which digits?

- (a) 0–7 ✓ (b) 0–8  
(c) 1–7 (d) 0–9

**Q4.** Hexadecimal system uses digits and letters from?

- (a) 0–7 (b) 0–9 and A–F ✓  
(c) 0–9 and A–Z (d) 0–15

**Q5.** What is the base of hexadecimal?

- (a) 2 (b) 8  
(c) 10 (d) 16 ✓

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## 2. Conversions between Number Systems

**Q6.** The binary number 1011 equals what in decimal?

- (a) 9                      (b) 10  
(c) 11 ✓                (d) 12

**Q7.** The decimal number 25 equals what in binary?

- (a) 10011 ✓            (b) 11001  
(c) 10101              (d) 11100

**Q8.** The octal number 17 is equal to which decimal value?

- (a) 15 ✓                (b) 16  
(c) 17                  (d) 18

**Q9.** Convert hexadecimal A to decimal.

- (a) 9                    (b) 10 ✓  
(c) 11                  (d) 12

**Q10.** Which of these is the binary of hexadecimal F?

- (a) 1010                (b) 1110  
(c) 1111 ✓            (d) 1000
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## 3. Binary Arithmetic

**Q11.** What is the result of  $101 + 11$  (binary addition)?

- (a) 110                (b) 1000 ✓  
(c) 1010              (d) 111

**Q12.** What is  $1101 - 101$  (binary subtraction)?

- (a) 1110                (b) 1000 ✓  
(c) 1011                (d) 1100

**Q13.** Which rule is correct for binary multiplication?

- (a)  $1 \times 1 = 1$  ✓        (b)  $1 \times 1 = 0$   
(c)  $1 \times 0 = 1$             (d)  $0 \times 0 = 1$

**Q14.** Binary division:  $1100 \div 10 = ?$

- (a) 101                (b) 110 ✓  
(c) 111                (d) 1000

**Q15.** Which carry is produced when adding  $1 + 1$  in binary?

- (a) 0                      (b) 1 ✓  
(c) 2                      (d) None
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#### 4. Data Representation (ASCII, Unicode, Integers, Floating Point)

**Q16.** How many bits are used in ASCII?

- (a) 7 ✓                      (b) 8  
(c) 16                      (d) 32

**Q17.** Unicode can represent:

- (a) Only English characters                      (b) Only symbols  
(c) Characters from many languages ✓                      (d) Only numbers

**Q18.** Unsigned integers cannot represent:

- (a) Positive numbers                      (b) Zero  
(c) Negative numbers ✓                      (d) Decimal numbers

**Q19.** In single precision, exponent field size is:

- (a) 23                      (b) 8 ✓  
(c) 11                      (d) 52

**Q20.** The approximate range of single-precision floating numbers is:

- (a)  $1.4 \times 10^{-45}$  to  $3.4 \times 10^{38}$  ✓                      (b)  $1.4 \times 10^{-38}$  to  $3.4 \times 10^{45}$   
(c)  $4.9 \times 10^{-324}$  to  $1.8 \times 10^{308}$                       (d)  $4.9 \times 10^{-308}$  to  $1.8 \times 10^{324}$
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#### 5. Graphics & Colors

**Q21.** Tiny dots that make up an image are called?

- (a) Pixels ✓                      (b) Bits  
(c) Bytes                      (d) Nodes

**Q22.** RGB model stands for:

- (a) Red, Green, Blue ✓                      (b) Red, Gray, Black  
(c) Right, Green, Brown                      (d) Red, Green, Bright

**Q23.** If an image has  $1920 \times 1080$  resolution, how many pixels does it have?

- (a) 1,920                      (b) 1,080  
(c) 2,073,600 ✓                      (d)  $1920 + 1080$

**Q24.** In an 8-bit grayscale image, how many shades of gray can be represented?

- (a) 128      (b) 256 ✓  
(c) 512      (d) 1024

**Q25.** Which color is produced when RGB values are (255, 0, 0)?

- (a) Blue      (b) Green  
(c) Red ✓      (d) White
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